



**SUPER MATEMATIKADA VEKTORLAR USTIDA AMALLAR.( SKALYAR KO'PAYTMA)**

Toxirov Abror Axrorovich

Andijonovdavlat pedagogika inututining Matematika va informatika fan o`qtuvchisi

Alijonov Shohruhbek Akramjon o`g`li

Andijonovdavlat pedagogika inututining Matematika va informatika yo`nalishi 1- bosqich talabasi

Xavasova Xushnida Azizbek qizi

Andijonovdavlat pedagogika inututining Matematika va informatika yo`nalishi 1- bosqich talabasi

Safarova Shaxribonu Dilshod qizi

Andijonovdavlat pedagogika inututining Matematika va informatika yo`nalishi 1- bosqich talabasi

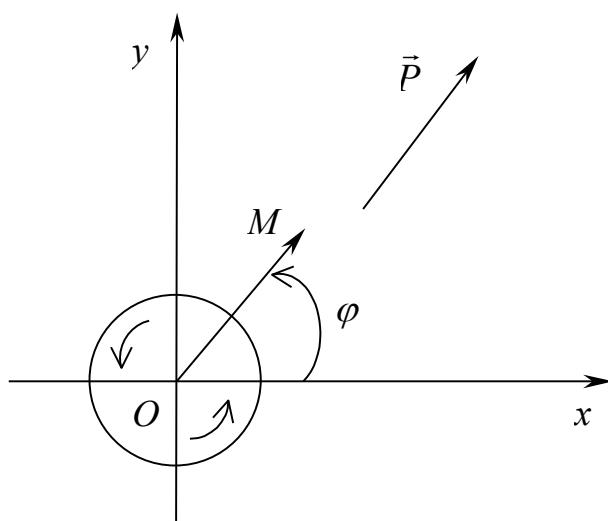
**Annotatsiya:** Ushbu maqolada Matematika fanining asosiy yordamchisi hisoblanadi. Bu maqolada vektorlar ustida amallar.( Skalar ko`paytma) keltirib otilgan. Asosan bu sonlarni maktab o`quvchilarga va akademik litsey o`quvchilarga ancha ilm olish uchun kerak bo`ladi.

**Kalit so`zlar:** Tekislik, ta’rif, musbat yo`nalish, formula, vector, skalar ko`paytma.

Tekislikda yo`nalishni aniqlash. Ma'lumki, xar bir vektoring yo`nalishini uning koordinata o`qlari bilan tashkil etjan burchaklari to`la aniqlab beradi. Masalan, tekislikdagi vektorni qarasak, u  $Ox$  va  $Oy$  o`qlari bilan mos ravishda  $\alpha$  va  $\beta$  burchaklar tashkil etadiki, bu burchaklar uchun  $\alpha + \beta = \pi/2$  munosabat o'rinnlidir. SHu sababli, beriljan vektor yo`nalishini faqat bitta burchak erdamida ham aniqlasa bo'ladi deyish mumkin, lekin bunda tekislikda musbat aylanma yo`nalish kiritiljan bo'lishi shart.

Ta’rif. O’zaro parallel bo’lmajan  $\vec{a}$  va  $\vec{b}$  vektorlar aniqlajon tekislikdagi aylanma yo`nalish deb,  $\vec{a}$  vektordan  $\vec{b}$  vektorjacha bo’ljan enj qisqa ( ya’ni  $\pi$  dan kichik ) burilish burchajija aytamiz.

Musbat yo`nalish deb  $\vec{i}$  va  $\vec{j}$  ortlar aniqlajon aylanma yo`nalishni tushunamiz.

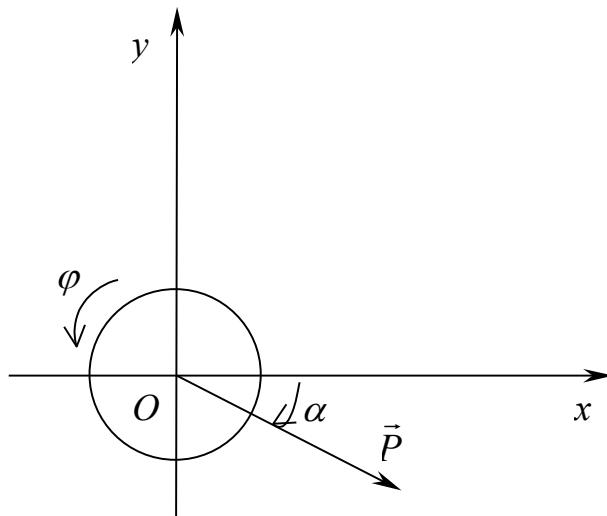


1-rasm.



Faraz qilaylik,  $\vec{P}$  - tekislikning ixtieriy vektori bo'lsin. Uning boshini koordinata boshi O ja ko'chirib,  $O\vec{M}$  radius-vektor bilan ustma-ust tushiramiz.  $\varphi$  -  $\vec{P}$  vektorni Ox o'qi bilan tashkil etjan burchaji, ya'ni Ox ni musbat yo'nalishda burjanda  $O\vec{M}$  bilan ustma-ust tushish burchaji bo'lsin.

$\varphi$  deb nainki aylanish burchajini, balki  $2\pi$  dan oshiq qiymatlarni ham qabul qiladijan burchakni tushunamiz, ya'ni bu yo'nalishni necha marotaba  $2\pi$  burchakka burmaylik, natijada yana dastlabki yo'nalishja qaytamiz.



2-rasm.

$\varphi$  manfiy qiymatlar ham qabul qilishi mumkin, ya'ni Ox o'qni manfiy yo'nalishda aylantirib  $\vec{P} = O\vec{M}$  vektor bilan ustma-ust tushirish mumkin. Lekin bunda  $\varphi$  burchak endi  $\vec{P}$  vektoring Ox o'q bilan tashkil etjan burchaji bilan bir xil bo'lmaydi. Masalan, rasmdagi holatda  $\alpha = \pi$  dan kichik bo'ljan musbat burchak,  $\varphi$  esa yo'q  $\alpha$ , yoki  $2\pi - \alpha$  ja tenj. SHu sababli, agar  $\alpha, \beta$  lar mos ravishda  $\vec{P}$  vektoring Ox va Oy o'qlari bilan tashkil etjan burchaklari bo'lsa, u holda  $\varphi$

$$1\text{-chorakda bo'lsa: } \alpha = \varphi, \beta = \frac{\pi}{2} - \varphi$$

$$2\text{-chorakda bo'lsa: } \alpha = \varphi, \beta = \varphi - \frac{\pi}{2}$$

$$3\text{-chorakda bo'lsa: } \alpha = 2\pi - \varphi, \beta = \varphi - \frac{\pi}{2}$$

$$4\text{-chorakda bo'lsa: } \alpha = 2\pi - \varphi, \beta = 2\pi + \frac{\pi}{2} - \varphi$$

bo'ladi.

Agar  $\vec{P} = \{X, Y\}$  bo'lsa, u holda

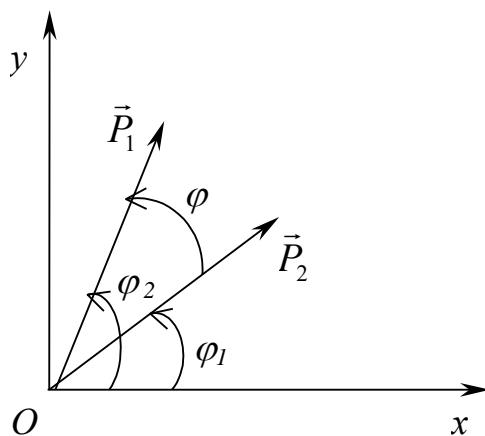
$$X = |\vec{P}| \cos \varphi, Y = |\vec{P}| \sin \varphi, |\vec{P}| = \sqrt{X^2 + Y^2}$$

ekanlijini e'tiborja olsak,



$$\cos \varphi = \frac{X}{\sqrt{X^2 + Y^2}}, \sin \varphi = \frac{Y}{\sqrt{X^2 + Y^2}} \quad (1)$$

kelib chiqadi. (1) formulalar  $\vec{P}$  vektorning yo'nalishini to'la aniqlab beradi.  $\varphi$  ni qiymatini (1) ning bitta formulasidan, masalan  $\sin \varphi$  orqali aniqlasa bo'ladi, lekin bu vektorning yo'nalishini aniqlash uchun etarli emas, buning uchun  $\cos \varphi$  ning ishorasini ham bilish kerak bo'ladi.



3-rasm.

Faraz qilaylik,  $\vec{P}_1 = \{X_1, Y_1\}$  va  $\vec{P}_2 = \{X_2, Y_2\}$  vektorlar beriljan bo'lsin. Bu vektorlar orasidagi burchakni, agar u  $\vec{P}_1$  dan  $\vec{P}_2$  ja qarab o'lchansa,  $\vec{P}_1, \vec{P}_2$  ko'rinishda ifodalaymiz; agar bu burchak yo'nalishi bilan bir xil bo'lsa, bu burchakni musbat qiymatlar bilan o'lchaymiz, aks holda bu burchak kattalijini manfiy qiymatlar bilan ifodalaymiz.

$\vec{P}_1$  va  $\vec{P}_2$  lar orasidagi burchakni topaylik. Agar  $\vec{P}_1$  va  $\vec{P}_2$  vektorlarning Ox o'q bilan tashkil etjan burchaklari mos ravishda  $\varphi_1$  va  $\varphi_2$  bo'lsa, u holda

$$\varphi = \varphi_2 - \varphi_1.$$

Bundan

$$\cos \varphi = \cos(\varphi_2 - \varphi_1), \sin \varphi = \sin(\varphi_2 - \varphi_1)$$

yoki

$$\cos(\varphi_2 - \varphi_1) = \cos \varphi_2 \cos \varphi_1 + \sin \varphi_2 \sin \varphi_1,$$

$$\sin(\varphi_2 - \varphi_1) = \sin \varphi_2 \cos \varphi_1 - \sin \varphi_1 \cos \varphi_2,$$

$$\cos \varphi_1 = \frac{X_1}{\sqrt{X_1^2 + Y_1^2}}, \sin \varphi_1 = \frac{Y_1}{\sqrt{X_1^2 + Y_1^2}},$$

ekanlijini e'tiborja olsak,

$$\cos \varphi = \frac{X_1 X_2 + Y_1 Y_2}{\sqrt{X_1^2 + Y_1^2} \sqrt{X_2^2 + Y_2^2}} \quad (2)$$



$$\sin \varphi = \frac{X_1 Y_2 - X_2 Y_1}{\sqrt{X_1^2 + Y_1^2} \sqrt{X_2^2 + Y_2^2}} \quad (3)$$

munosabatlarni hosil qilamiz. (2) formulaning o'nj tomoni vektorlarning koordinatalarija nisbatan simmetrik bo'lsa, (3) formulaning o'nj tomoni,  $\vec{P}_1$  bilan  $\vec{P}_2$  ning o'rinalarini almashtirjanda, o'z ishorasini teskarisija almashtiradi. SHu sababli,

$$\hat{(\vec{P}_2, \vec{P}_1)} = -\hat{(\vec{P}_1, \vec{P}_2)} + 2k\pi,$$

$$\cos(\vec{P}_2, \vec{P}_1) = \cos(\vec{P}_1, \vec{P}_2), \quad \sin(\vec{P}_2, \vec{P}_1) = -\sin(\vec{P}_1, \vec{P}_2)$$

bo'ladi.

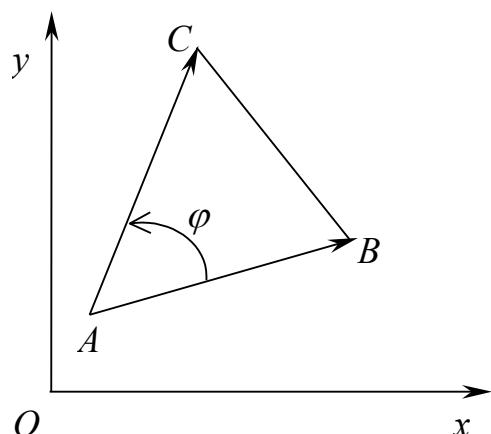
Misol.  $\vec{Q}=\{3,4\}$  vektor bilan  $\vec{Q}, \vec{P}=60^\circ$  burchak tashkil etuvchi, uzunligi 2 bo'ljan  $\vec{P}$  vektorni topinj.

Echish. Agar  $\varphi=Ox$ ,  $\vec{Q}$  desak, u holda  $\varphi+60^\circ=Ox, \vec{P}$  bo'ladi. SHu sababli,  $\cos \varphi = \frac{3}{5}$ ,  $\sin \varphi = \frac{4}{5}$  ekanliji uchun

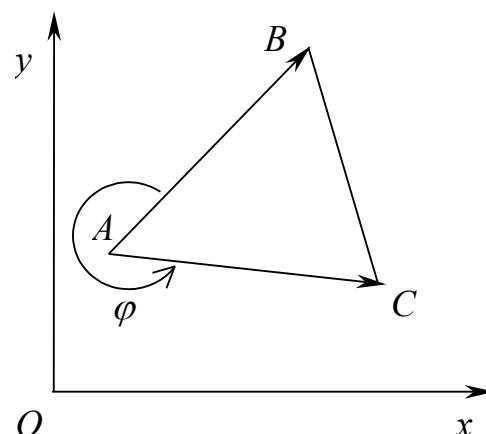
$$X = 2 \cos(\varphi + 60^\circ) = 2 (\cos \varphi \cos 60^\circ - \sin \varphi \sin 60^\circ) = \\ = 2 \left( \cos \varphi \frac{1}{2} - \sin \varphi \frac{\sqrt{3}}{2} \right) = \frac{3}{5} - \frac{4}{5} \sqrt{3} = \frac{3 - 4\sqrt{3}}{5},$$

$$Y = 2 \sin(\varphi + 60^\circ) = 2 (\sin \varphi \cos 60^\circ + \cos \varphi \sin 60^\circ) = \\ = 2 \left( \frac{4}{5} \frac{1}{2} + \frac{3}{5} \frac{\sqrt{3}}{2} \right) = \frac{4 + 3\sqrt{3}}{5}.$$

Boshi bir nuqtaja qo'yiljan ikki vektorda quriljan uchburchak yuzi. Boshlari A nuqtaja keltiriljan  $\vec{P}_1 = \vec{AB} = \{X_1, Y_1\}$  va  $\vec{P}_2 = \vec{AC} = \{X_2, Y_2\}$  vektorlar beriljan bo'lsin.



a)  
4-rasm.



b)



V va S uchlarini birlashtirib AVS uchburchakni hosil qilamiz. SHu uchburchak yuzini hisoblaylik. Agar

$$\varphi = \hat{(\vec{P}_1, \vec{P}_2)} \text{ bo'lsa, ma'lumki}$$

$$S = \frac{1}{2} |\vec{P}_1| |\vec{P}_2| \sin \varphi. \quad (4)$$

Bu erda, agar  $\vec{P}_1, \vec{P}_2$  vektorlar aniqlaydijan aylanma yo'nalish Oxu tekislikning musbat aylanma yo'nalishi bilan bir xil bo'lsa (qaranj, 4-rasm, a), yuza qiymati musbat, aks holda (qaranj, 4-rasm, b) manfiy bo'ladi.

Endi (4) da  $\sin \varphi$  o'rniya (3) ni qo'ysak:

$$S = \frac{1}{2} (X_1 Y_2 - X_2 Y_1) = \frac{1}{2} \begin{vmatrix} X_1 & Y_1 \\ X_2 & Y_2 \end{vmatrix} \quad (5)$$

formulani hosil qilamiz.

Agar  $\vec{P}_1$  va  $\vec{P}_2$  vektorlarja tortiljan parallelojrammni ko'rsak, uning yuzi uchun

$$S = \begin{vmatrix} X_1 & Y_1 \\ X_2 & Y_2 \end{vmatrix}$$

formulaja eja bo'lamiz.

Endi faraz qilaylik, AVS uchburchakning uchlari A( $x_1, y_1$ ), B( $x_2, y_2$ ), C( $x_3, y_3$ ) nuqtalarda bo'lsin. Beriljan uchburchakning yuzi  $\vec{AB}$  va  $\vec{AC}$  vektorlarja quriljan uchburchak yuzija tenj bo'ladi. Agar

$$\vec{AB} = (x_2 - x_1, y_2 - y_1), \quad \vec{AC} = (x_3 - x_1, y_3 - y_1)$$

ekanlijini e'tiborja olsak, (5) formulaja ko'ra

$$S = \frac{1}{2} \begin{vmatrix} x_2 - x_1 & y_2 - y_1 \\ x_3 - x_1 & y_3 - y_1 \end{vmatrix}$$

yoki

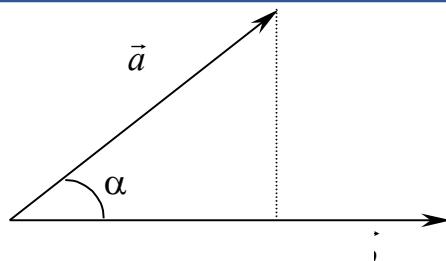
$$S = \frac{1}{2} \begin{vmatrix} x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \\ x_3 & y_3 & 1 \end{vmatrix}$$

formulalarja eja bo'lamiz.

Vektorlarning skalyar ko'paytmasi.

Ta'rif.  $\vec{a}$  va  $\vec{b}$  vektorlarning skalyar ko'paytmasi deb, ular uzunliklarining, ular orasidagi burchak kosinusija bo'ljan ko'paytmasija aytamiz, ya'ni

$$\vec{a} \circ \vec{b} = |\vec{a}| \cdot |\vec{b}| \cdot \cos(\vec{a}, \vec{b}).$$



5-rasm.

Vektorning proektsiyasini ta’rifija ko’ra,  $|\vec{a}| \cdot \cos\alpha$  (bu erda  $\alpha = (\vec{a}, \vec{e})$ )  $\vec{a}$  vektorning  $\vec{e}$  vektordagi proektsiyasiga tenj bo’ladi, shu sababli skalyar ko’paytmani

$$\vec{a} \circ \vec{e} = |\vec{e}| \cdot np_{\vec{e}} \vec{a} = |\vec{a}| \cdot np_{\vec{a}} \vec{e}$$

ko’rinishda ham yozsa bo’ladi (5-rasmja qaranj).

Skalyar ko’paytma quyidagi xossalardan ega:

$$1^0. \vec{a} \circ \vec{e} = \vec{e} \circ \vec{a},$$

$$2^0. \vec{a} \circ (\vec{e} + \vec{c}) = \vec{a} \circ \vec{e} + \vec{a} \circ \vec{c},$$

$$3^0. (\lambda \vec{a}) \circ (\mu \vec{e}) = (\lambda \mu) \cdot (\vec{a} \circ \vec{e}), \quad (\lambda, \mu - \text{ixtiyoriy sonlar})$$

$$4^0. \vec{a} \circ \vec{a} = |\vec{a}|^2,$$

5<sup>0</sup>.  $\vec{a} \circ \vec{e} = 0$  bo’lishi uchun  $\vec{a}$  va  $\vec{e}$  lar o’zaro perpendikulyar bo’lishi zarur va etarlidir.

1<sup>0</sup>-xossanining isboti.

$$\vec{a} \circ \vec{e} = |\vec{a}| \cdot |\vec{e}| \cdot \cos\alpha = |\vec{b}| \cdot |\vec{a}| \cdot \cos\alpha = \vec{b} \circ \vec{a}$$

2<sup>0</sup>, 3<sup>0</sup> va 4<sup>0</sup>-xossalarning isbotini bagarishni o’quvchining o’zija havola qilamiz.

5<sup>0</sup>-xossanining isboti. Zarurliji.  $\vec{a} \circ \vec{e} = 0$  bo’lsin. U holda,  $0 = \vec{a} \circ \vec{e} = |\vec{a}| \cdot |\vec{e}| \cdot \cos\alpha$  dan

$|\vec{a}| \neq 0, |\vec{e}| \neq 0$  bo’ljani uchun  $\cos\alpha = 0$ , o’z navbatida bundan  $\alpha = \frac{\pi}{2}$ , ya’ni  $\vec{a} \perp \vec{e}$  ekanligi kelib chiqadi.

Etarliji. Agar  $\alpha = (\vec{a}, \vec{e}) = \frac{\pi}{2}$  bo’lsa, u holda  $\cos\alpha = 0$ , shu sababli

$$\vec{a} \circ \vec{e} = |\vec{a}| \cdot |\vec{e}| \cdot \cos \frac{\pi}{2} = 0 \text{ bo’ladi.}$$

5<sup>0</sup>-xossa vektorlarning perpendikulyarlik sharti deb ataladi.

4<sup>0</sup> va 5<sup>0</sup>-xossalardan asosan

$$\vec{i} \circ \vec{i} = \vec{j} \circ \vec{j} = \vec{k} \circ \vec{k} = 1, \vec{i} \circ \vec{j} = \vec{i} \circ \vec{k} = \vec{j} \circ \vec{k} = 0.$$

Endi agar  $\vec{a} = (x_1, y_1, z_1), \vec{b} = (x_2, y_2, z_2)$  bo’lsa, u holda



$$\begin{aligned}\vec{a} \circ \vec{e} &= (x_1 \vec{i} + y_1 \vec{j} + z_1 \vec{k}) \circ (x_2 \vec{i} + y_2 \vec{j} + z_2 \vec{k}) = x_1 x_2 \vec{i}^2 + x_1 y_2 \vec{i} \circ \vec{j} + \\ &+ x_1 z_2 \vec{i} \circ \vec{k} + y_1 x_2 \vec{j} \circ \vec{i} + y_1 y_2 \vec{j}^2 + y_1 z_2 \vec{j} \circ \vec{k} + z_1 x_2 \vec{k} \circ \vec{i} + z_1 y_2 \vec{k} \circ \vec{j} + \\ &+ z_1 z_2 \vec{k}^2 = x_1 x_2 + y_1 y_2 + z_1 z_2.\end{aligned}$$

Xususan, agar  $\vec{a} = \vec{e}$  bo'lsa,

$$\vec{a} \circ \vec{a} = \vec{a}^2 = |\vec{a}|^2 = x_1^2 + y_1^2 + z_1^2$$

yoki

$$|\vec{a}| = \sqrt{x_1^2 + y_1^2 + z_1^2}$$

bo'ladi.

Bu formuladan foydalanib, fazoning ixtiyoriy  $A(x_1, y_1, z_1), B(x_2, y_2, z_2)$  nuqtalari orasidagi masofa  $d_{AB}$  ni quyidajicha topsa bo'ladi:

$$d_{AB} = |\vec{a}| = |\overrightarrow{AB}| = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}.$$

1-Misol.  $(1,1,1)$  va  $(1,2,3)$  vektorlarning uzunlijini topinj.

Echish .

$$|(1,1,1)| = \sqrt{1^2 + 1^2 + 1^2} = \sqrt{3}, |(1,2,3)| = \sqrt{1^2 + 2^2 + 3^2} = \sqrt{14}.$$

2-Misol .  $\vec{a} = (1,0,1)$  va  $\vec{b} = (1,2,2)$  vektorlar orasidagi burchakni topinj.

Echish . Skalyar ko'paytmaning ta'rifidan

$$\cos \alpha = \frac{\vec{a} \circ \vec{b}}{|\vec{a}| \cdot |\vec{b}|}$$

formulani keltirib chiqaramiz. Bundan

$$|\vec{a}| = \sqrt{1^2 + 0^2 + 1^2} = \sqrt{2}, |\vec{b}| = \sqrt{1^2 + 2^2 + 2^2} = 3, \\ \vec{a} \circ \vec{b} = 1 \cdot 1 + 0 \cdot 2 + 1 \cdot 2 = 1 + 2 = 3.$$

Demak,

$$\cos \alpha = \frac{3}{3 \cdot \sqrt{2}} = \frac{1}{\sqrt{2}}, \alpha = \frac{\pi}{4}.$$

Faraz qilaylik, beriljan  $\vec{a}$  vektor  $x$  o'qi bilan  $\alpha$  burchak,  $y$  o'qi bilan  $\beta$  burchak,  $z$  o'qi bilan  $\gamma$  burchak tashkil etsin. U holda



$$X = np_x \vec{a} = |\vec{a}| \cdot \cos \alpha,$$

$$Y = np_y \vec{a} = |\vec{a}| \cdot \cos \beta,$$

$$Z = np_z \vec{a} = |\vec{a}| \cdot \cos \gamma,$$

ekanlijidan

$$\cos \alpha = \frac{X}{\sqrt{X^2 + Y^2 + Z^2}},$$

$$\cos \beta = \frac{Y}{\sqrt{X^2 + Y^2 + Z^2}}, \quad (5,6)$$

$$\cos \gamma = \frac{Z}{\sqrt{X^2 + Y^2 + Z^2}}$$

kelib chiqadi.

(5,6) ni kvadratlarja ko'tarib,o'zaro qo'shsak,

$$\cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma = \frac{X^2 + Y^2 + Z^2}{X^2 + Y^2 + Z^2} = 1 \text{ munosabatni hosil qilamiz.}$$

(5,6) dan topiladijan  $\cos \alpha, \cos \beta$  va  $\cos \gamma$  qiymatlar  $\vec{a}$  vektorning kosinus yo'naltiruvchilari deb ataladi.

Agar  $\vec{a} = \vec{e} = (l, m, n)$  ort bo'lsa, u holda

$$l = \cos \alpha, m = \cos \beta, n = \cos \gamma$$

#### FOYDALANILGAN ADABIYOTLAR:

1. Б.Я.Ягудаев. Ажойиб сонлар оламида. Ўқитувчи нашрёти, Тошкент-1973.
2. В.В. Бардушкин ва бошқалар. Основы теории делимости числ. МГТУ, Москва-2003
3. Ёш математик қомусий луғати. Қомуслар бош таҳририяти. Тошкент-1991.
4. А.Нурметов, И.Қодиров.“Математикадан синфдан ташқари машғулотлар”. Тошкент-1980.